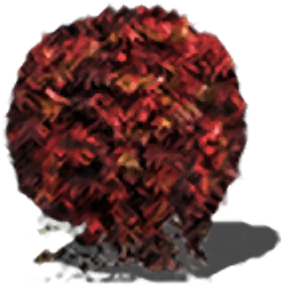


Bloodred Moss Clump



Bloodred Moss Clump is a consumable item in Dark Souls that reduces

bleeding buildup when used.

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Medicinal red moss clump. Reduces bleeding build-up.

Bleeding builds up when attacked by sharp blades or spikes, and once triggered causes severe damage. Use this moss clump before it reaches that point.

Usage

When consumed, the Bloodred Moss Clump immediately reduces the player's bleed buildup, helping to prevent the onset of the bleeding status effect. This is especially beneficial when facing enemies or traps that cause rapid bleeding accumulation, as it can mitigate the risk of taking significant damage from a triggered bleed.

Acquisition

Merchants

- **Female Undead Merchant:** Sells Bloodred Moss Clumps for 300 souls each.

Enemy Drops

- 20% chance to drop from **Demonic Foliage** (Ent) in **Darkroot Garden**.
- Dropped by **Treant Gardener** in **Royal Wood**.

Notes

- The Bloodred Moss Clump is particularly useful in areas like the Depths and Blighttown, where enemies such as the Basilisks and certain Hollows can inflict bleeding.
- While it reduces bleeding build-up, it does not cure the bleeding status once it has been triggered. Therefore, it's best used proactively when bleeding build-up is high but before

the effect activates.

- The item is lightweight and can be stacked, allowing players to carry multiple clumps without burden.

Trivia

- The Bloodred Moss Clump is one of several moss-based consumables in the game, each designed to counteract specific status effects.

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